

Canon for Harp (or Guitar) and Drum(s)

for harp/guitar and one or two drums

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Completion date: March 6th, 2018.

Percussion: any instruments may be used as long as you have the ability to produce a low sound and a high sound (bottom and top lines, respectively) with slight variations (which can be used in any passages and are left entirely to your discretion). A pair of bongos, congas, etc., or a single djembe drum are some of the possible options. The single most important factor in your choice must be the balance between your instrument(s) and the melodic instrument; the music must be heard as counterpoint between two equally important parts.

Guitar version: the melodic part is read as normal guitar notation, that is to say, the music sounds an octave lower than is written. Tied notes in many cases serve only to indicate the desired amount of sound during a passage. Ignore them if it serves your purpose better, and feel free to add more if you think a passage needs it. Repeated notes may or may not be executed on different strings, depending on the situation. *Ad lib* amplification may be used if necessary.

Harp version: most of the notes may be allowed to fade out naturally, but feel free to stop the sound whenever you feel like it, and refer to the above to understand the tied notes.

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Bongos

Harp / Guitar

$\text{♩} = 111$

9

rit.

f *f* *f* *mp* *f*

16

rit. accel.

24

rit. $\text{♩} = 111$

p

33 *accel.* *f* *mf* *f* *ff* $\text{♩} = 65$

41 $\text{♩} = 145$ $\text{♩} = 65$ *mf* *ff* *mf* *ff* $\text{♩} = 111$

50 *f* *ff* *p* *mf* *mp* *molto rit.* *rit.* $\text{♩} = 45$

57 *mf* *f*